

YOUTH AND ARTIFICIAL INTELLIGENCE: EDUCATION, AUTONOMY AND DEMOCRATIC SAFEGUARDS

Venue: Le Méridien Beach Plaza Hotel, 2 Avenue, Princesse Grace, Monaco

Date: 22 May 2026, 16h30-18h00

Parliamentary Round Table organised by the PACE Parliamentary and Electoral Cooperation Division in cooperation with the Monaco delegation to PACE

Background

■ Digital technologies based on automated data processing are reshaping public institutions, education, work and access to information, raising questions for democratic governance.

■ Young people are directly concerned. They use these tools in their studies, rely on them to access information, and will soon enter job markets where such technologies are part of everyday working life. Their experience shows both what these tools make easier and what they make more uncertain.

■ As highlighted at the [Artificial Intelligence Parliamentary Conference](#), these changes raise practical questions and public authorities must ensure that their use respects human rights, democratic principles and the rule of law, including through transparency, accountability and human oversight.

■ Ongoing work at the intergovernmental level within the [Council of Europe](#) focuses on guidance, safeguards and common frameworks for responsible use, alongside efforts to strengthen education so that young people can use these tools with critical awareness.

■ The Parliamentary Assembly of the Council of Europe has underlined the importance of [inclusive, learner-centred education promoting democratic citizenship and digital literacy](#), and is examining, in its work on “[Safeguarding creativity and education in the age of generative artificial intelligence](#)”, the implications of AI for learning, creativity and safeguards.

■ Greater involvement of young people in policy discussions is needed, and this round table will provide a platform for exchange between parliamentarians, public authorities, youth representatives and other stakeholders.



Présidence de / Presidency of
MONACO
Conseil de l'Europe / Council of Europe
05/2026 - 11/2026



Objectives

- ▶ Discuss how these technologies are changing how young people learn, access information and form their judgement, and what this means for education;
- ▶ Consider how to better prepare young people for working life, including the skills they need in evolving labour markets;
- ▶ Identify risks to information and public debate, including manipulation, disinformation and targeted content;
- ▶ Explore what public authorities can do to ensure clear rules, accountability and human oversight;
- ▶ Exchange on how to involve young people more directly in decision-making in a structured and meaningful way.

Draft Programme

Welcome and Opening Remarks

- ▶ **Thomas Brezzo**, President of the National Council of Monaco
- ▶ **Petra Bayr**, President of the Parliamentary Assembly of the Council of Europe

Thematic Session

- ▶ **Valentina Grippo**, PACE rapporteur on “Safeguarding creativity and education in the age of generative artificial intelligence”: parliamentary oversight and policy responses
- ▶ **Xesc Mainzer**, Vice-Chair of the Advisory Council on Youth, Council of Europe
- ▶ **Jen Persson**, Director of Defend Digital Me and Council of Europe Expert on AI and Education
- ▶ **Ana Caballero**, Vice president, European Association for Digital Transition
- ▶ **Louis L’Herrou**, Co-Founder of Altores

Interactive segment / floor discussion

- ▶ Interventions and exchange with participants

Conclusions

- ▶ **Béatrice Fresko-Rolfo**, Chairperson of the Monaco Delegation to PACE
- ▶ **Despina Chatzivassiliou**, PACE Secretary General

Moderator

- ▶ **Stéphan Machere-Doherty**



Présidence de / Presidency of
MONACO
Conseil de l'Europe / Council of Europe
05/2026 - 11/2026

