

**EduTalks@Council of Europe – Migrancy, refugees and citizenship
representations in video games**

Wednesday, 20 June 2023 14:00 – 15:20 CET

Programme

14.00 Opening remarks

Alessandro Soriani, Department of Education Studies “G.M. Bertin”, University of Bologna, Italy

14.05 Now contemporary video games engage with narratives of migration and
refugeedom?

Beatriz Pérez Zapata, Technocampus, Valencian International University, Spain

14.20 Fostering players’ empathy and understanding towards migrants

Nathan A. Jung, College of Engineering at the University of Wisconsin-Madison, USA

14.35 Perspectives from a refugee game designer

Jack Gutman, General Artist and Game Designer, Austria

14.50 Moderated panel session

15.20 End of the event