# Disinformation Defense

### **Provenance**

Bing Multimedia Microsoft

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## Disinformation: Mapping the Problem

#### Intent to Harm

#### Misinformation

Unintentional mistakes such as inaccurate photo captions, dates, statistics, translations, or when satire is taken seriously.

#### Disinformation

Fabricated or deliberately manipulated audio/visual content. Intentionally created conspiracy theories or rumors.

#### **Malinformation**

Deliberate publication of private information for personal or corporate rather than public interest, such as revenge porn. Deliberate change of context, date or time of genuine content.

# Disinformation Harms & Threat Modeling



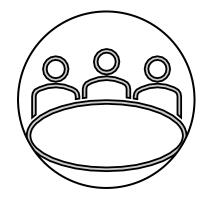
#### Individual

- Exploitation
- Sabotage
- Reputation
- Integrity



#### Society

- Social Division
- Public Safety
- National Security
- Undermining Journalism



#### **Business**

- Impersonation
- Financial Fraud
- Harassment and litigation
- Market Manipulation



#### **Democracy**

- Distortion of Democratic Discourse
- Manipulation of Election
- Eroding Trust in Institutions
- Undermine Diplomacy



#### **Journalism**

- Trust Deficit
- Liars' dividend
- Safety
- Reputation

**Cognitive Hacking** 

#### Effective Responses

#### Reduce Exposure

- Removal of content
- Differential Promotion
- Dissemination Control
- Demonetizing

#### Reduce Belief

- Labeling
- Providing Context
- Civic Education



Media Literacy

Consumers
Journalists
Voters





**Platform Policies** 

Code of Conduct

Terms of Use

Norms



Regulations

Individual

Election

**Business** 



**Technology** 

Detection

Authentication

Provenance



#### Detection

# Technical Solutions



Authentication



Provenance

#### Problem statement

- Publishers and consumers have low trust in digital content
- Ecosystem-wide impact, multiple symptoms
  - Publishers looking for ways to increase trust, maintain value
  - Consumers skeptical and unsure who to trust
  - Lack of trust in content shared on social media
  - Everyone concerned about "deepfakes"

# 

#### Provenance





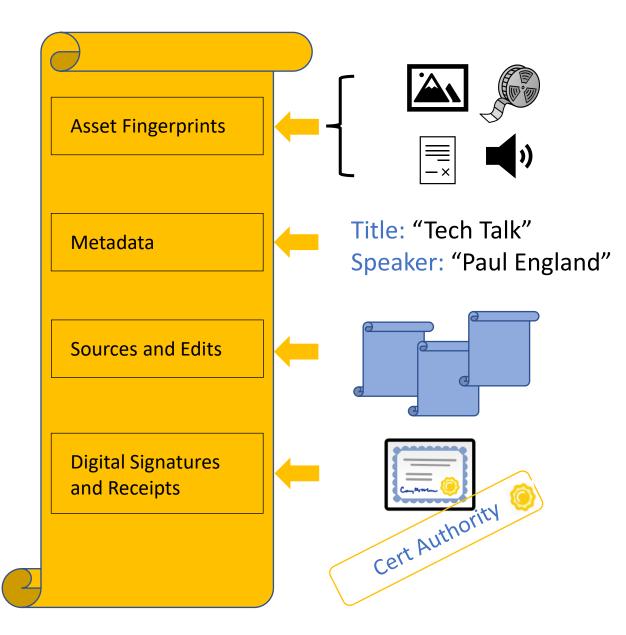
#### Enhanced media come with **Manifest**

- Contains creator-chosen metadata tags
- Is "bound" to the associated asset
- Is signed by the creator

#### If you get media with an Manifest, you can be sure that:

- It came from the person/publisher that signed it
- It has not been altered

## Anatomy of an Manifest



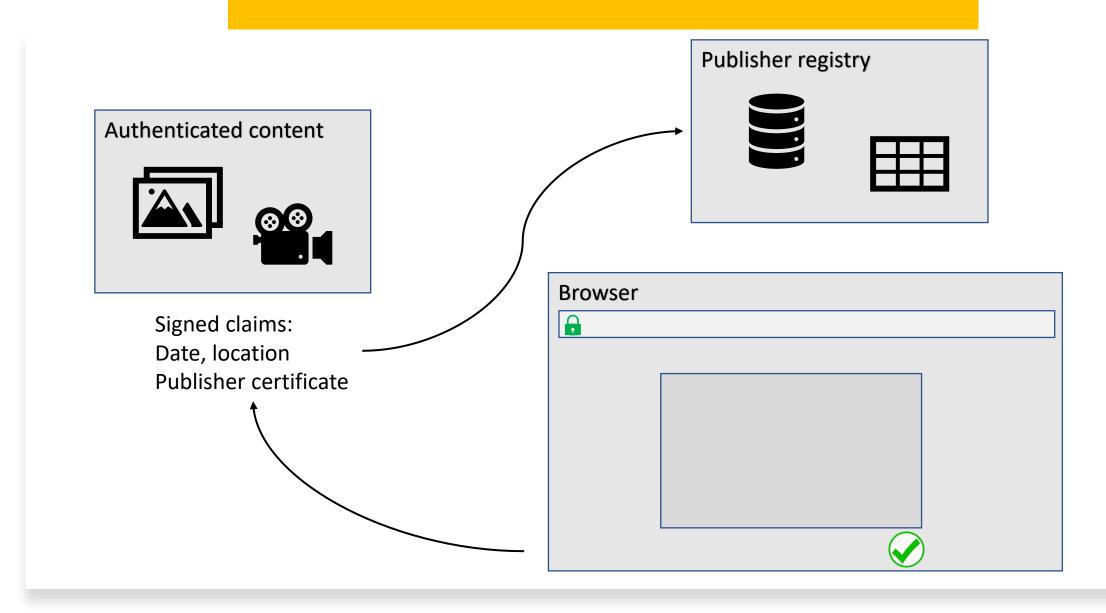
Assets: Any digital object. document, image, video, audio...

Fingerprint: A crypto or "soft" hash

Metadata: Text or other tags chosen by producer (publisher, camera, etc.)

Antecedents: Source assets and edits performed (clipping, overlays...)

Digital Signature: Source/publisher Receipts: Proof of registration, etc.



deceptively simple

# Coalition for Content Provenance and Authenticity (C2PA)

An open technical standard providing publishers, creators, and consumers the ability to trace the origin of different types of media.



#### C2PA Charter

Develop technical specifications that can establish content provenance and authenticity at scale to give publishers, creators, and consumers the ability to trace the origin of media.

Joint Development Foundation Project

https://www.jointdevelopment.org/

















# C2PA Members

General Members









**Contributor Members** 



















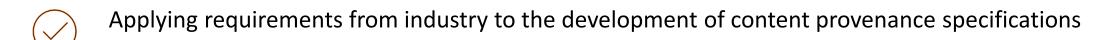








# C2PA Key Activities



- Ensuring that the specifications can be used in ways that respect privacy and personal control of data, and promote tool availability for a wide range of organizations
- Ensuring that specifications meet appropriate security requirements
- Promoting selected specifications to become global standards
- The global adoption of digital provenance techniques by target industry devices, systems, and services, including social media and messaging platforms
- Ensuring that content accessibility is not negatively impacted by digital provenance techniques

# thank you

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