

AI & Youth: Co-Shaping Policies for a Responsible Future

Training and Cooperation Activity (TCA) – Erasmus+
Side Event of the
10th Conference of Ministers Responsible for Youth

10 October 2025 | Aula Magna, Old University,
St Paul's Street, Valletta



Presidency of Malta
Council of Europe
May - November 2025
Présidence de Malte
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Mai - Novembre 2025



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Background

Artificial Intelligence (AI) is transforming education, employment, and democratic life at a rapid pace. While it opens new spaces for innovation and creativity, it also poses significant challenges linked to ethics, bias, accountability, information and governance.

At the European Union level, a landmark step was taken in 2024 with the adoption of the EU Artificial Intelligence Act, the world's first comprehensive legal framework on AI. The Act introduces obligations for AI developers and deployers depending on risk levels, with strong safeguards to protect fundamental rights, promote transparency, and ensure safety. It pays particular attention to youth-sensitive areas such as education, employment, and public services. In addition, through Erasmus+, the EU is supporting training and cooperation activities to help youth and education stakeholders understand and respond to AI's impact.

In parallel, the Council of Europe's Framework Convention on Artificial Intelligence and Human Rights, Democracy, and the Rule of Law (2024) established the first binding international treaty on AI, anchoring governance in human dignity, accountability, and democratic values.

The Reykjavik Declaration (2023) reinforced the importance of embedding youth perspectives into governance. As AI becomes an integral part of young people's daily lives, it is essential that their insights are integrated into AI governance at both EU and Council of Europe levels.

This side event is organised as a Training and Cooperation Activity (TCA) under Erasmus+, It creates a unique platform for ministers, young people, educators, youth workers and experts in the youth field to learn, reflect, and co-shape responsible AI policies.

Objectives

- Provide a training space for participants from the youth and education sectors to deepen their understanding of AI's impact.
- Explore how AI affects youth in education, employment, and digital citizenship.
- Explore the impact of AI on youth information.
- Ensure that youth perspectives are integrated into AI governance frameworks at European and national levels.
- Facilitate cross-sectoral exchange between the youth and education fields.
- Develop recommendations feeding into the work of both the Council of Europe and the European Union on AI and youth participation and youth information.

Expected Outcomes

- Increased awareness and knowledge among stakeholders in the youth field on AI's impact.
- Practical insights and recommendations for policymakers in both the EU and Council of Europe contexts.
- Strengthened cooperation between the youth and other sectors through Erasmus+ TCA methodology.
- A youth-informed contribution to ongoing European discussions on AI governance.



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Venue: Aula Magna, Old University, Valletta

Date: Friday, 10 October 2025 ■ **Time:** 10:30 – 13:30 (followed by lunch)

PROGRAMME

10:00 – 10:30 **Arrival & Welcome Coffee**

Participants gather informally before the official start of the side event.

10:30 – 10:45 **Opening**

Welcome remarks

Framing Question: "In one word, what does Artificial Intelligence mean for young people?"

10:45 – 11:45 **Keynote Address**

Professor Albert Gatt, University of Utrecht

Artificial Intelligence and Youth: Opportunities, Challenges, and Futures

Followed by interactive Q&A

11:45 – 12:30 **Group Discussions (4 parallel groups)**

Participants split into groups, each guided by the following questions:

- **AI & Education**

How can AI support inclusive and equitable learning?

What safeguards are needed to prevent bias and ensure quality?

How can schools and educators use AI responsibly

- **AI & the Labour Market**

What skills will young people need in an AI-driven economy?

How can AI create opportunities rather than inequalities?

What policies protect young people from precarious work and automation risks?

- **AI, Digital Citizenship & Democracy**

How can AI strengthen youth participation in democratic life?

What risks does AI pose to civic freedoms and trust?

How can young people be empowered to shape ethical AI governance?

- **AI & Youth Information**

How does AI shape the way young people access, filter, and trust information online?

What safeguards are needed to prevent misinformation, manipulation, and disinformation affecting youth?

How can youth be equipped with digital literacy and critical thinking skills to navigate AI-driven information spaces?

12:30 – 13:15 **Plenary Feedback & Policy Exchange**

Rapporteurs present group outcomes

Moderated debate with audience contributions

13:15 – 13:30 **Closing**

Closing remarks

13:30

Networking Lunch



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