



DDP-YD/ETD (2024) 9

Budapest, 16 January 2024

Study session

“Active and Inclusive Citizenship Lab 2024”

Study session organised within the [Youth for Democracy programme](#) in cooperation with the *European Youth Parliament*, [European Youth Parliament / European Youth Parliament \(eyp.org\)](#)

European Youth Centre Budapest, room A
5 February – 10 February 2024

Draft Programme

Sunday, 4 February 2024

Arrival of participants

19:00 Dinner

20:00 Welcome evening

Monday, 5 February

- 09:30 **Opening and introduction** to study session
With Mr Bálint MOLNÁR, director of European Youth Centre Budapest
Introduction to the Council of Europe and its work
- 11:00 Break
- 11:30 **Team building** activities.
- 13:00 Lunch break
- 14:30 **Team building** activities, vol. 2.
- 17:00 Cultural Activity – Scavenger Hunt

19:30 Dinner
21:00 Free Time

Tuesday, 6 February

09:30 **Mapping 101** –*getting an idea of the challenges being faced by young people and youth organisations in the areas of active citizenship and inclusion.*
11:00 Break
11:30 **Challenge map** – *visualising the outcomes of the previous session*
Introduction to the Reykjavik Principles for Democracy
13:00 Lunch break
14:30 **What we know about Active Citizenship** –*participants' reflections and sharing*
16:00 Break
16:30 **Expert Crash Course on Active Citizenship** – *input from expert Janis FIFKA, EYP Governing Body Member*
18:00 Reflection Group.
19:00 Dinner
21:00 Quiz Night

Wednesday, 7 February

09:30 **Diversity and Inclusion** – *an experiential learning activity on obstacles and barriers*
11:00 Break
11:30 **Diversity and Inclusion 101** – *a theoretical introduction to the topics*
13:00 Lunch break
14:30 **Inclusive Project Management** –*how to ensure that inclusion measures are implemented when managing projects*
16:00 Break
16:30 **Inclusive Project Management** continued.
18:00 Free time
19:00 Dinner
21:00 Karaoke night

Thursday, 8 February

09:30 **Connecting concepts** –*taking learning points to the next level: case studies on Inclusive Project Management in an Active Citizenship project.*
11:00 Break
11:30 **Connecting concepts** continued.
13:00 Lunch
Free Afternoon in the city
19:00 Dinner out in the city

Friday, 9 February

09:30 **Immediate action** – expert's input by Veronika JUHÁSZ, *Hungarian two-tailed dog party 'Magyar Kétfarkú Kutya Párt'* on community action and impact.

11:00 Break

11:30 **Reflection space** on taking action – *reflecting on and collectively learning from the input of the lecturers.*

13:00 Lunch

14:30 **Communication and Advocacy** – *methods of communicating about active citizenship and inclusion projects.*

16:00 Break

16:30 **Connecting the dots** - beginning the work on outputs.

18:00 Reflection Groups

19:00 Dinner

21:00 Evening activity led by Participants

Saturday, 10 February

09:30 **Creating together** - Output workshops – *in groups, the participants work on their output projects and shape them for immediate and long-term work.*

11:00 Break

11:30 **Creating together** continued.

13:00 Lunch

14:30 **Presentation of outputs** – *each group presents their output for the plenary, feedback and discussion.*

16:00 Break

16:30 **Evaluation and Closing**

19:00 Dinner

21:00 Farewell party

Sunday, 11 February

Departure of participants

Aim and objectives of the study session “Active and Inclusive Citizenship Lab”

The Active and Inclusive Citizenship Lab aims to inspire young people to think of, create, build and implement inclusive projects targeting young people. It will build participants’ democratic competences, building their understanding of inclusion and youth participation and skills for organising and implementing projects that reach out to the broadest numbers. It will also provide a platform for young people across Europe to meet, exchange good practices, know-hows and lessons learnt, and to cooperate together towards a peaceful and inclusive Europe and World.

Objectives:

1. Empower participants to map challenges youth organisations are facing in active participation and inclusion, especially in the aftermath of COVID-19, wars, and other global crises affecting people and specifically youth.
2. Expand participants’ understanding of active citizenship, inclusion, and diversity, while helping them to get familiar with existing formats and tools in these domains;
3. Empowering participants to explore the concepts of inclusion and diversity, and supporting them in adapting this knowledge for more inclusive project management,
4. Inspire young people to think of, create, build and implement inclusive projects targeting young people by sharing their experiences, know-hows and lessons learnt.
5. Support participants in acquiring skills required to multiply and share knowledge needed for active citizenship and for improving inclusion, especially in the context of community-based action.