Agenda

14.30-14.45 Opening remarks

- Jānis Kārkliņš, Ambassador, Latvian Chair to the Committee of Ministers
- Patrick Penninckx, Head of the Information Society Department, Council of Europe

14.45 - 15.30 Session 1: Defining the Metaverse

Introduction: Yu Yuan, President, IEEE Standards Association

- Anne Hobson, Public Policy Manager, Reality Labs, META
- Andi Lucian-Cristea, Rapporteur for the Parliamentary Assembly of the Council of Europe
- Carolyn Horn, Programme Director, Law and Policy Programme, Amnesty International

15.30-15.50

Coffee Break

15.50 – 17.15 Session 2: Findings of the report Council of Europe - IEEE on the Metaverse. Future steps in ensuring human rights perspective in the development of immersive realities

Introduction and moderation: Irene Kitsara, European Standardization Initiatives Director, IEEE

- Adam Ingle, Global Digital Policy Lead, The LEGO Group
- Melodena Stephens, Professor of Innovation and Technology Governance, Mohammed Bin Rashid School of Government
- Patricia Shaw, International Advisor on Tech Ethics, Policy, Governance and Regulation, Beyond Reach Consulting Limited
- Ricardo Chavarriaga, Head of the CLAIRE Switzerland Office
- Dr. Irene Kamara, Assistant Professor Cybercrime law & Human Rights at Tilburg Law School

17.15-18.00 Q/A (according to time)

Concluding session

- Jānis Kārkliņš, Ambassador, Latvian Chair to the Committee of Ministers
- Patrick Penninckx, Head of Information Society Department, Council of Europe