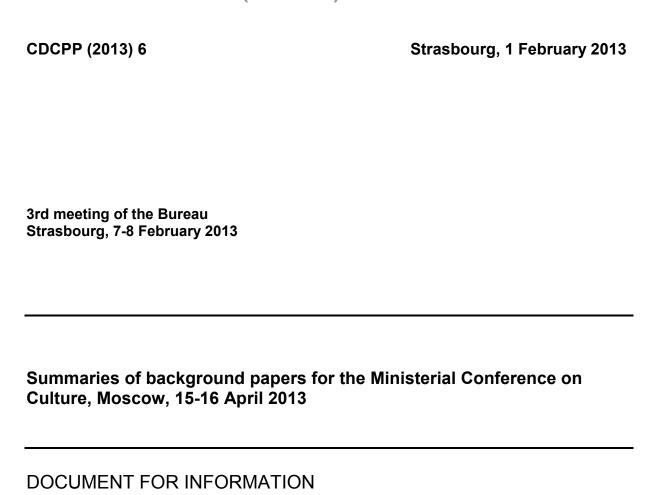


STEERING COMMITTEE FOR CULTURE, HERITAGE AND LANDSCAPE (CDCPP)



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I. "Governance of Culture – Promoting Access to Culture" — Executive summary of the Background Paper by Elena Di Federico, researcher Zsuzsa Hunyadi, sociologist and Péter Inkei, director of the Budapest Observatory

Cultural policies need to be re-conceptualised to meet today's challenges. A multistakeholder approach is required towards a shared governance of culture. This requires effective alliances with the spheres of education, social policies, health, environment, and the economy. The involvement of citizens and their associations is a basic rule of European democracy.

- The concept of cultural democracy with an accent on involvement, equality and diversity has been gaining ground over top-down strategies of democratisation of culture.
- In spite of efforts and successes to expand the access to culture, equalities prevail in
 every country, in various forms and degrees, but often at a disturbing level. In
 Western Europe non-participation is particularly acute among urban migrant
 population, while in the Eastern member states cultural exclusion is primarily a rural
 and post-industrial phenomenon.
- Culture policy debates and cultural participation surveys usually focus on what exists
 (e.g. in terms of cultural participation), while the extent and nature of non-participation
 receive much less attention.
- Best results in cultural democracy programmes are born by the combination of local
 initiative and central promotion. The initial thrust may come from below: authorities
 identify a successful local project and find it appropriate to generate reproductions on
 a larger scale. Policy aims and the frames are specified by the national, regional or
 municipal administration, leaving scope for adaptation to local conditions.
- Statements and pledges on culture's role in democracy are many, but empirical
 evidences, measurement tools and accepted proofs are scarce. As demand for
 evidence based policies is on the rise, European governments should intensify and
 co-ordinate their efforts in this regard. Council of Europe's Culture Watch Europe
 came forward with the proposal to select a set of key indicators to be applied by all
 member states.
- The Council of Europe should strive for reaching consensual minimum of shared European standards in terms of nature and degree of access to culture, indicators of access and participation, desired effects expected from improved and increased access, as well as basic criteria of democratic governance of culture.

II. Assessing the impact of digitisation on access to culture and creation, aggregation and curation of content - Executive summary of the Background Paper by Divina Frau-Meigs, Professor, Sorbonne nouvelle université

The introduction assesses dominant trends that affect media mutations, considering how they can impact culture, diversity and the public interest at large. Looking at such enduring values and at how to preserve them in the digital era, the main thrust of the analysis weighs the various forces in presence and dispels any illusions about the previous status quo between the cultural industries of the pre-digital era and the creative industries of the digital era, especially taking into account the strategies of digital infomediaries and the way they affect the culture value chain.

The two main sections in the report deal with broadcast-mode and broadband-mode media as they affect culture. The first section makes a plea for "mediated culture" and considers its characteristics. It looks at the "shuttle screen situation" in which what happens on the top surface screen of broadcast media sources for fiction and information is discussed within the deeper netroots screen of broadband media. It considers the social model that accounts for the shuttle screen situation, focusing on the centrality of users' individual needs for "self-actualization", "play" and "lifelongings" as well as their collective needs for "curation" and "aggregation". It looks at two complementary economic sides of media as relational goods and experiential goods, relating them to values of interaction and participation from the perspective of usage rather than ownership, in order to evaluate how the media sector takes advantages of such trends in the delivery of cultural spectacles and services to end-users. It proposes a version of culture as leverage tool taking into account the changing nature of original content online, with issues of windowing, versioning and merchandising magnified by the "portal effect" that risks to create enclosure of contents behind digital pay-walls.

The second section considers the challenges and opportunities for mediated culture in the digital era. It looks at cross-cutting and emerging trends that can impact positively or negatively the cultural outputs of the future. It analyzes first the mixed promise of creative industries, and establishes the new role of social entrepreneurs and the new practice of crowd-sourcing. It then develops the risks of broadband media for European cultural diversity, in particular with the strengthening of "Hollyweb" and the controversies over net neutrality as a governance principle. It ends by setting a contrast between OpenWeb options vs. Hollyweb options and between Open Sourcing practices vs. Crowd sourcing practices. The final solutions are considered in light of pro-poor empowerment and recommend to move to transliteracy, as a means of dealing with the complexity of cultural content production requirements in the digital age.

The report concludes that far from signalling the demise of culture, these evolving issues and values herald a new age of content amplification and diversification that holds promises for democratization and info-empowerment, but also risks for enclosure of public interest content and for cultural institutions unless they make a transition to digital strategies and practices. Such implications have often been underestimated or compounded by decision-makers and actors in the cultural sector.

The report makes a series of recommendations for the Council of Europe

- I. Promoting access to and participation in culture/s, also at a time of social, economic and financial change
- The Council of Europe needs independent research to report on key emerging and cross-cutting issues identified in this report
- The Council of Europe could draft guidelines for the governance of mediated culture, equity of access (universal, effective and sustainable), openness,

- participation and accountability. They should be addressed in terms of cultural content and around fundamental freedoms and human rights.
- The Council of Europe could propose its own definition of net neutrality, with democracy, freedom of expression and equity of access as basic principles, not laissez-faire policies.
- The Council of Europe could address the issue of concentration of ownership and the implications of the "portal effect" in terms of pricing, licensing and independent forms of content creation, curation and aggregation.
- The Council of Europe should identify strategies for promoting and enhancing democratic access to culture and participation in cultural life, as well as free artistic expression including via digital means.
- ➤ The Council of Europe should provide Templates for national policy frameworks for mediated culture, to help diagnosis and strategies, to shift the emphasis from heritage protection to more creative contemporary production, to fight cultural inequalities by overcoming monopolistic distribution of content that always seeks a market's lowest common denominator (via hits and blockbusters), to support mechanisms for the production and distribution of user- and community-generated content.
- > The Council of Europe should promote training for transliteracy, as key skills for lifelong learning and education include cultural sensitivity, cultural expression, and communication in foreign languages.
- II. Enhancing the role of the council as the only pan-European intergovernmental forum on culture and laboratory of democratic governance
- > Build Co-operation with other international organisations (e.g. European Union and UNESCO but also WIPO and ITU)
- > Take initiative in advocating international measures on political dialogue on cultural matters,
 - > Emphasize multi-stakeholderism
 - > Raise awareness and mobilize public opinion through CoE public hearings

III. Perspectives for the Council of Europe as the intergovernmental forum on culture in Europe and laboratory of democratic governance – challenges and perspectives, also in view of a most effective model of cultural co-operation in Europe - Background Paper by Corina Suteu, External independent expert, Romania

The main directions of focus of cultural policies in Europe were since sixty years oriented toward *access* and *participation*. Today, the European and the global context have reshaped and there are a number of important factors that impact on the way these notions are to be understood and measures are to be taken in their favour by European ministries and similar agencies with cultural responsibility.

Also, because of different external and internal challenges addressing the cultural realities and practices in Europe, the role of the Council of Europe, as generator of impactful policy lines has changed and found itself exposed to more potent actors (private or governmental).

Recent decades have at the same time brought to the front line a clear inter linkage between cultural access and participation and the development of a better democratic conscience as well as a better informed and educated European citizen, capable of critical thinking and informed choice and also capable to identify the democratic deficits and willing to act for their amendment. However, the role played by the Council of Europe in the harmonization and constant updating of cultural policy reviews has today to go to a more complex level, integrating the newly appeared actors of participative policy making and a new dynamics that puts producers and users of culture at the same level. The notion of democratic governance, as a key notion to which the Council of Europe wants to dedicate further attention, is therefore strongly related to these developments and there are ways to be found in which the Council can confirm its role as a main guiding institution for the socio-political field in Europe.

Taking into account that the most important challenges laying ahead are:

- Globalization and, as a consequence, the emergence of a global cultural system and a connective cultural paradigm
- The unprecedented communication flux allowed by the unstoppable evolution of communication technologies
- The endless possibilities in physical and virtual mobility offered by internet and the development of accessible transportation means
- The lasting effect of the global economic crisis and the reconfiguration of power poles
- The 'interconnectivity' of exchanges and the diversification of coexisting opposite cultures within the same societies
- The impact of new private players and public players(EU) and their interest and investment in the European cultural area

The recommendations the Council of Europe designated bodies should ponder upon are:

Integrated Legislation

Coordinated policies

- Encouraging member states to develop in a constant and visible way cultural policies in relation to education, employment and human right policies and draw out of this integrated system a more impactful democratic governance practice
- Encouraging member states to develop legislation (instruments) adapted to the new connective cultural dynamics and providing tools to act against all forms of cultural exclusion
- Encouraging members to initiate legislation that allows strong and efficient partnership between the private and the public sector on behalf of culture
- Encouraging members to device regulations that allow contemporary arts to be as state supported despite the crisis as the heritage domain is

Advocacy

- Imagine campaigns that render visibility and strengthen public legitimacy the Council
 of Europe Actions over the years; communicate better about achievements and
 goals; adapt the Councils communication strategy to the challenging marketing tools
 applied by private actors
- Promote the idea of culture as the 4th pillar of sustainable development
- Encourage member states to think beyond Europe and make the European approach visible and relevant to global players

Research

- Encourage member state to invest in cultural research and use and communicate about the added value already brought by programs like the Compendium or CultureWatchEurope
- Meaningful research makes a better case for culture
- Quality research brings about a stronger narrative about the European value system

Connector

Act as a lead - connector between the EU, UNESCO and other stakeholders concerned with cultural development in Europe (cultural networks, private actors, cultural institutions with broad multilateral activities)

By acting upon instruments, advocacy and connectivity, the Council of Europe can reinvent its central role as a leading force for the European cultures and, by consequence, the European project.